

# First Order Correlation Attack on a Geffe Generator

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# Ciphers

## What is it?

An algorithm to encrypt and decrypt information.

## Why do we need it?

To keep a secret to yourself

To share a secret with intended recipient(s).



## **Who uses it?**

**Anyone who keeps a secret**

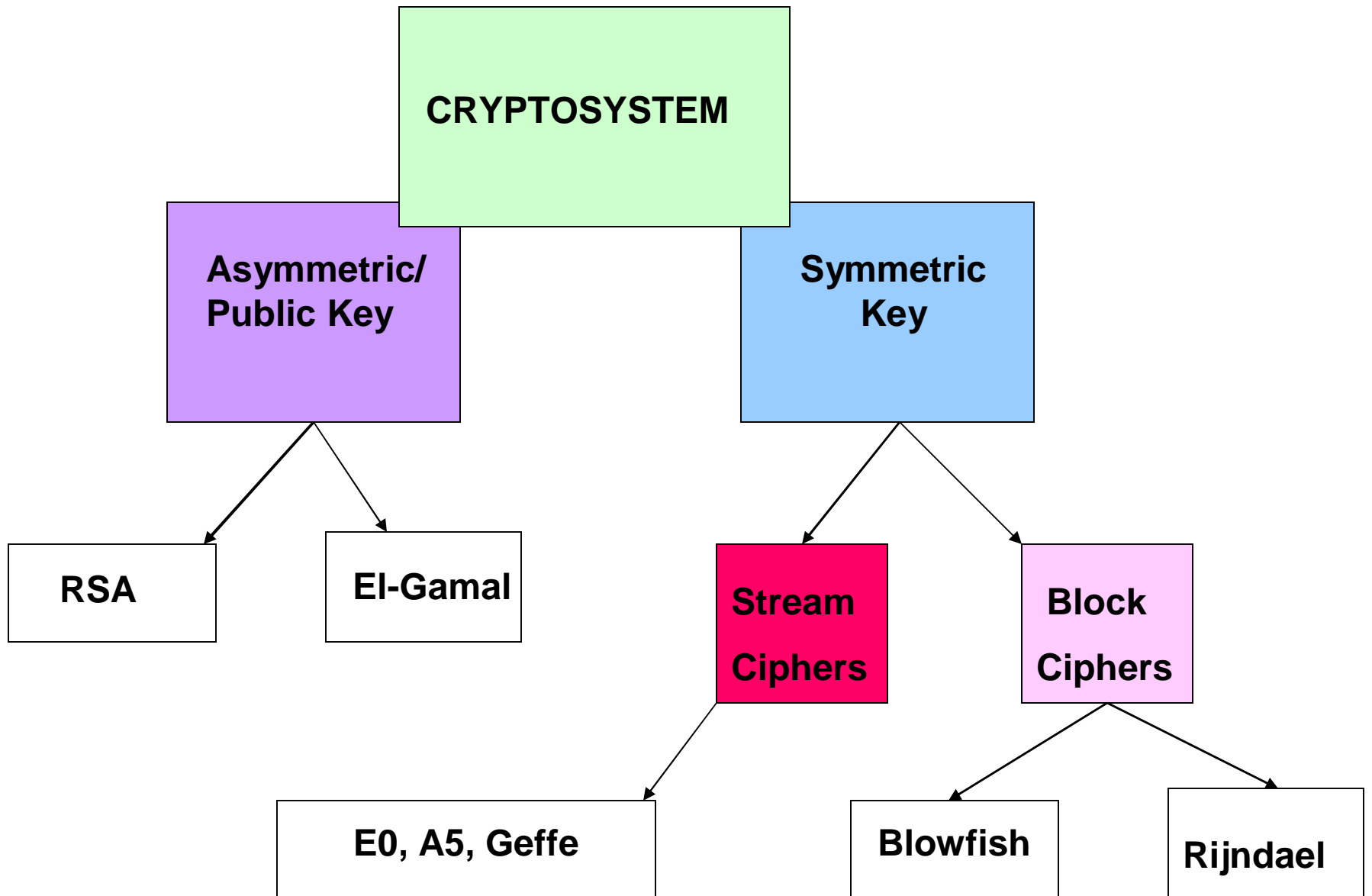
**Everyday authentication( Email, online banking, SSL, SSH logins)**

**Confidential Military communication**

## **Who wants to decipher your secret?**

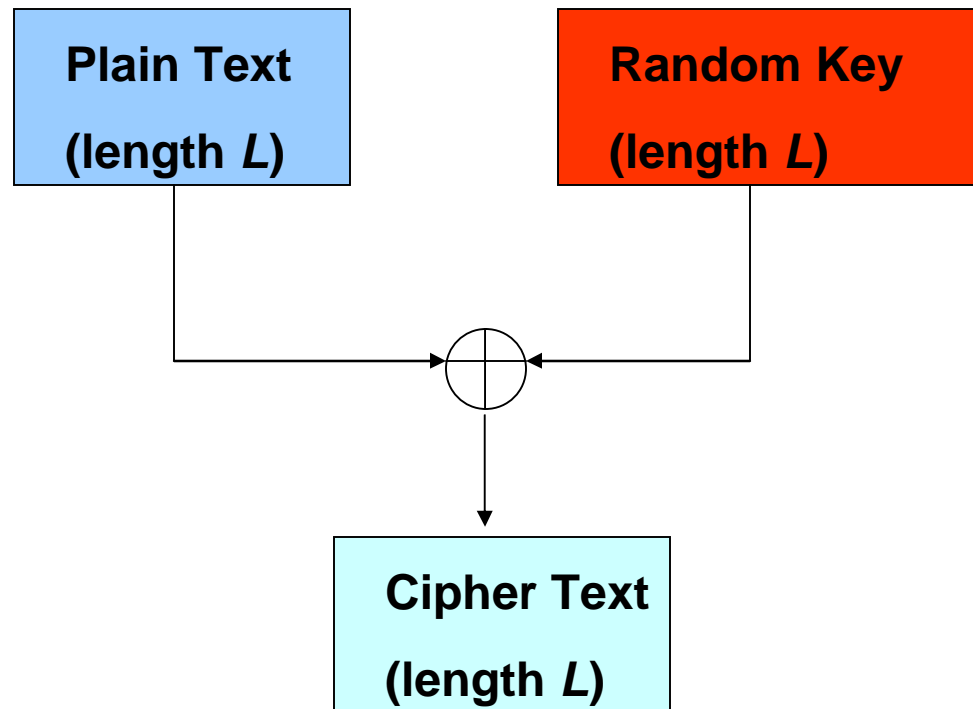
**Anyone wanting to use or sell VALUABLE information. For example**

- Corporate secrets**
- Military secrets**
- Your secrets**



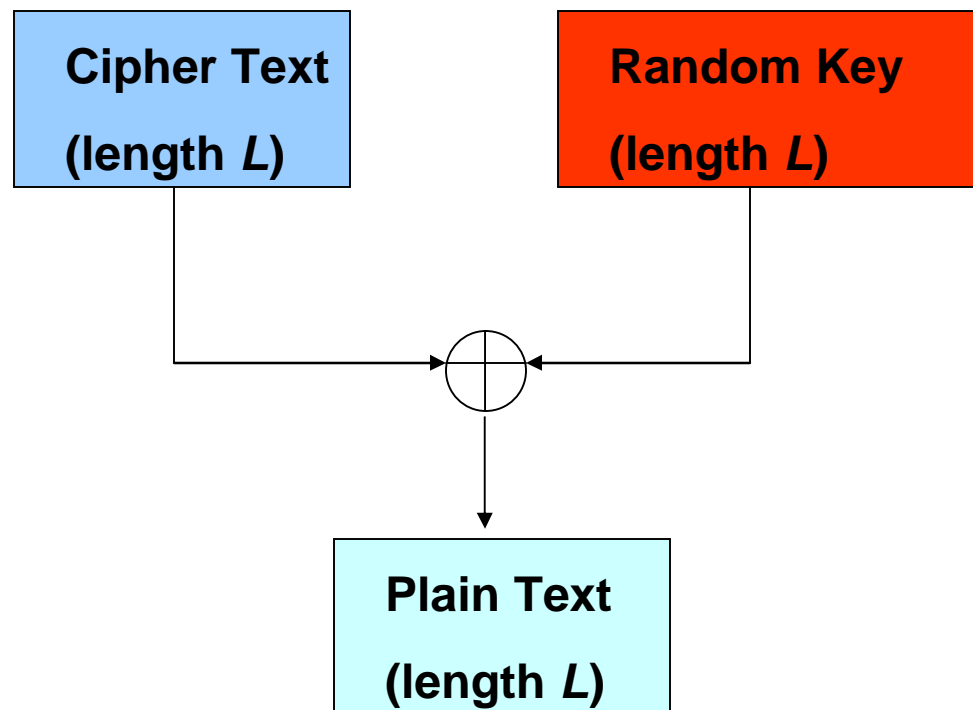
# One Time Pad (OTP)

## Encryption



# One Time Pad

## Decryption



# One Time Pad

**Proven to be unbreakable by Shannon if the keys are random and non-repeating**

**Key distribution and management are big dampeners to its use**

**Emphasis is to 'fix' management and the result is STREAM CIPHERS**

## Properties of Exclusive OR(XOR)

**XOR is a linear operator**

**XOR is bitwise addition modulo 2.  $(a + b) \text{ modulo } 2$**

**XOR is symmetric. If  $a \text{ XOR } b = c$ , then  $a \text{ XOR } c = b$**



**50% of the output bits are 0's and 50 % of O/P bits are 1's**

A	B	A XOR B
0	0	0
0	1	1
1	0	1
1	1	0

**What values of A and B gave O/P bit 0? We can guess with a 50% probability**

**What values of A and B gave O/P bit 1? We can guess with a 50% probability**

## Properties of bitwise AND

A	B	A AND B
0	0	0
0	1	0
1	0	0
1	1	1

**What values of A and B gave O/P bit 0? We can guess with a 33.33% probability!**

**What values of A and B gave O/P bit 1? We can guess with a 100% probability!**

**We are at an advantage to correctly guess parts of the input given the output**

## Properties of bitwise OR

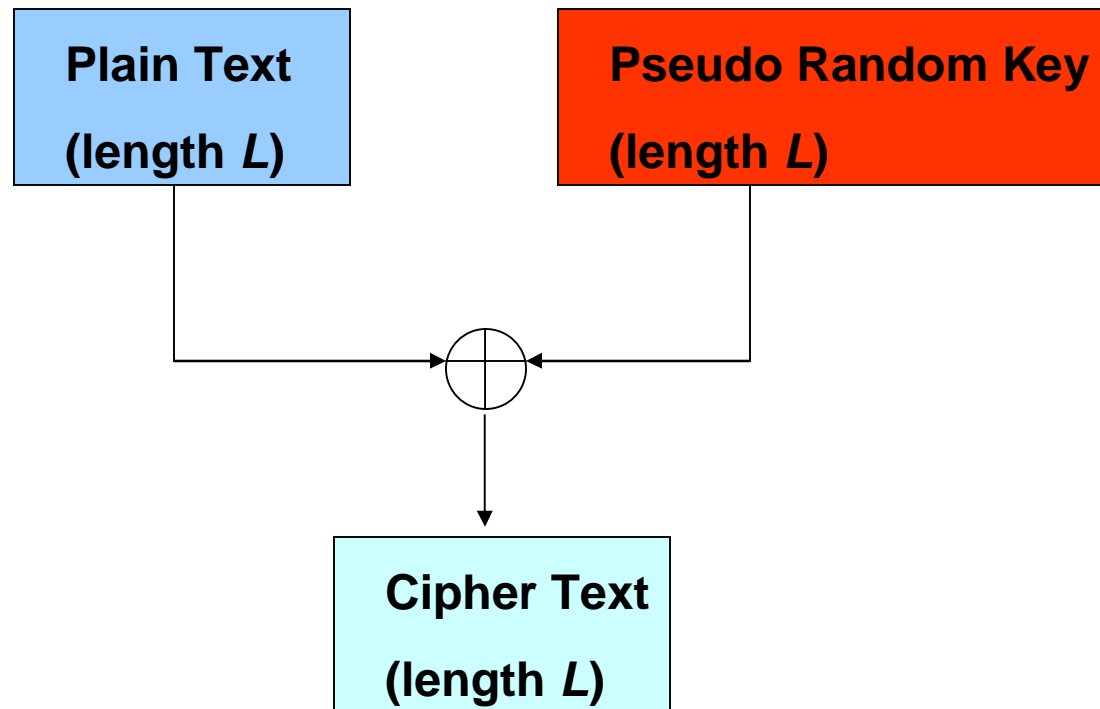
A	B	A OR B
0	0	0
0	1	1
1	0	1
1	1	1

What values of A and B gave O/P bit 0? We can guess with a 100% probability!

What values of A and B gave O/P bit 1? We can guess with a 33.33% probability!

# Synchronous Stream Cipher

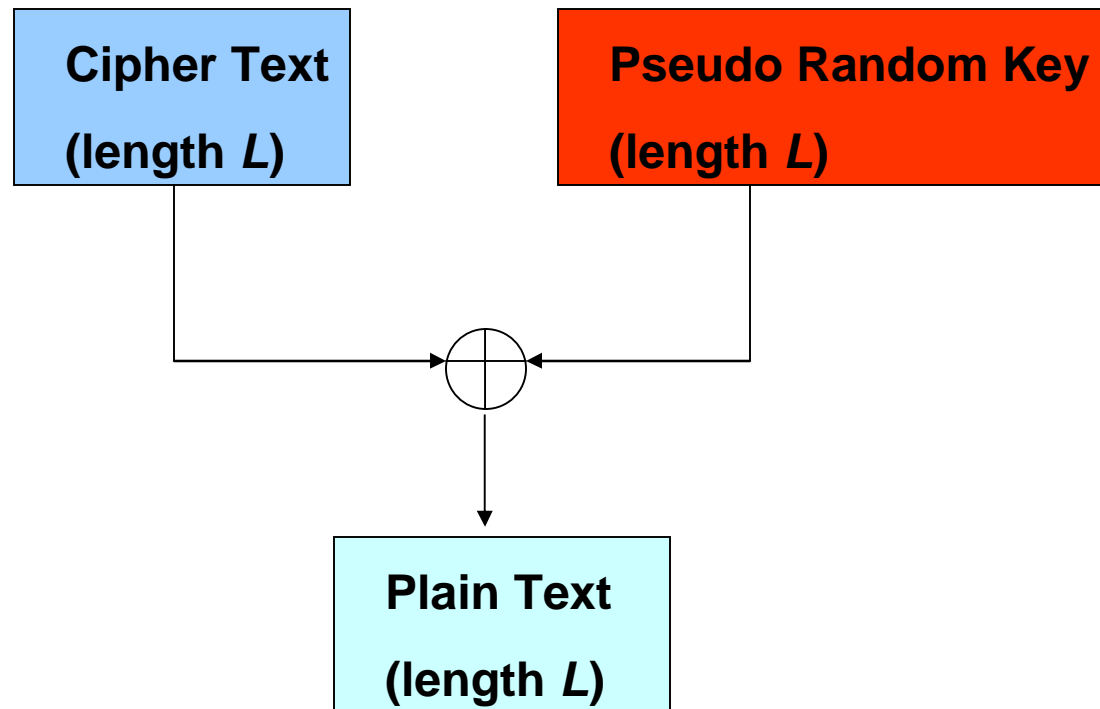
## Encryption



Stream ciphers are usually much faster than block ciphers rendering it attractive

# Synchronous Stream Cipher

## Decryption



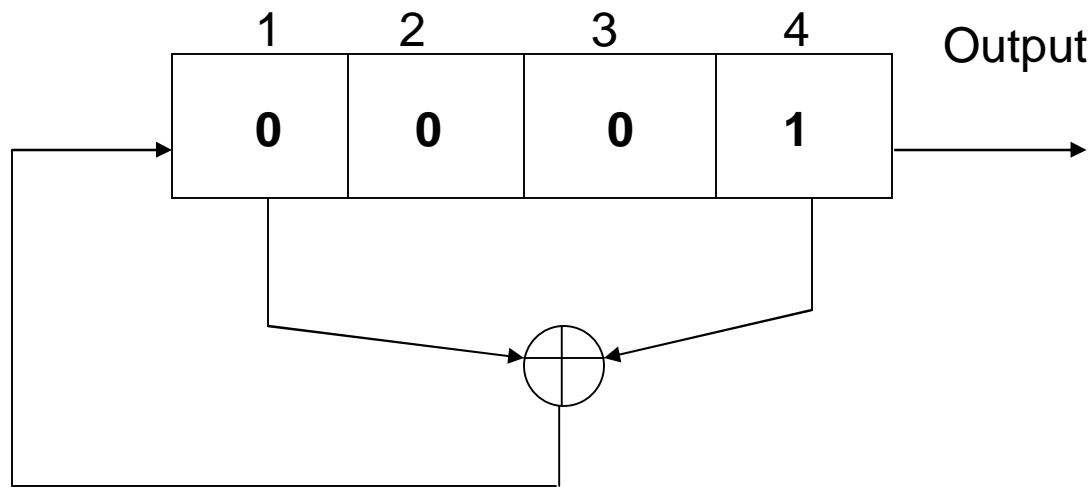


## **Pseudo Random Key**

**The generated key exhibit statistical randomness but is computed by a deterministic process.**

**A Linear Feedback Shift Register (LFSR) is a common building block in generating a Pseudo random Key.**

# Linear Feedback Shift Register



Primitive Polynomial:  $x^4 + x + 1$

Choosing a Primitive Polynomial gives the LFSR a maximum period or  $2^{\text{poly\_degree}} - 1$

0001=> 1
1000=>8
1100=>12
1110=>14
1111=>15
0111=>7
1011=>11
0101=>5
1010=>10
1101=>13
0110=>6
0011=>3
1001=>9
0100=>4
0010=>2

# Geffe Generator

A Synchronous stream cipher with 3 LFSR's

A non-linear Boolean function F combines the three registers to provide the generator output

The symmetric key is the secret initial loading of each of the 3 LFSR's

I.e.  $3 \cdot (32) = 96$  bit key.

## Boolean Function F

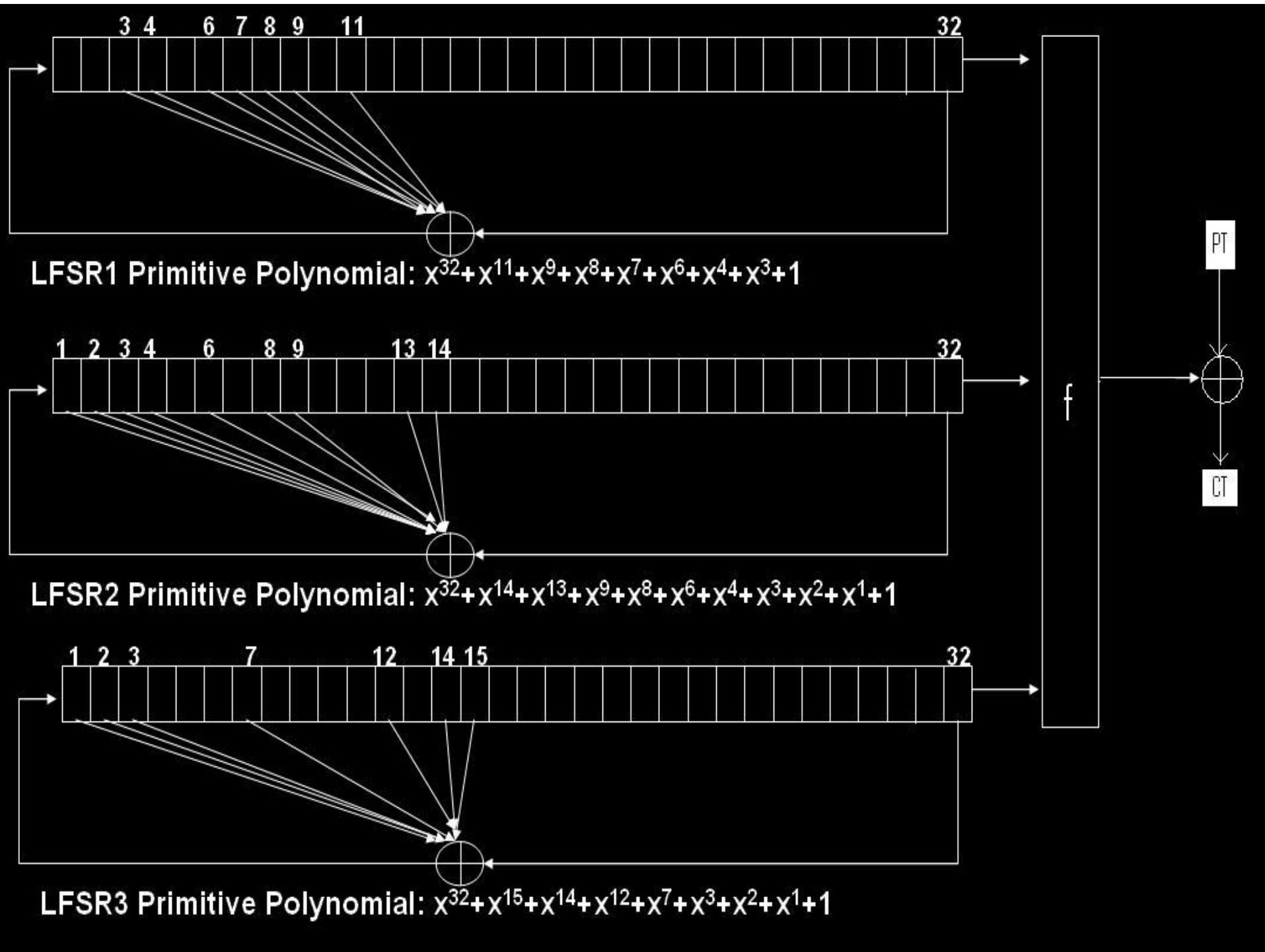
$$F(x_1, x_2, x_3) = (x_1 \text{ AND } x_2) \text{ XOR } (\text{NOT } x_1 \text{ AND } x_3)$$

$x_1$  = LFSR 1 O/P bit

$x_2$  = LFSR 2 O/P bit

$x_3$  = LFSR 3 O/P bit





## Truth Table for non-linear function F

x1	x2	x3	F(x1,x2,x3)
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

6 of 8 bits(75%) of x3 (from LFSR 3) matches with F, the O/P of the Geffe Generator

# First Order Correlation Attack

## Step 1: Find Known PlainText

### Known Plaintext attack

We assume that we know a few blocks of known plaintext and their corresponding ciphertext.

This is a reasonable assumption since WebPages may start with a <html> header or Network Protocols have a standard header.

## Step 2: Recover available parts of the KeyStream F

With known plaintext  $p_1, p_2, \dots, p_n$  and ciphertext  $c_1, c_2, \dots, c_n$ , recover keystream

$$F(x_{1i}, x_{2i}, x_{3i}) = c_i \text{ XOR } p_i$$

### **Step 3: Bruteforce LFSR 3**

We know that when we 'hit' the right key for LFSR 3, 75% of its bits will match with the keystream F.

For all the incorrect keys of LFSR 3 brute-forced, we expect only half(50%) of its bits to match with keystream F.

There are still a few false positive keys that would match 75% of the bits of keystream F. To eliminate them, use more keystream bits F if available.

### **Step 4: Bruteforce LFSR 2**

From the Truth table for function F, we note that 6 of 8(75%) bits of LFSR 2 match with the keystream F.

By a similar argument from Step 3, we brute-force LFSR 2 to get the correct LFSR 2 key.

## Step 5: Bruteforce LFSR 1

For entire LFSR 1 key space 1 to  $2^{32}-1$  and recovered LFSR 2 and LFSR 3 keys, compute

BEGIN FOR

BrutStrm=(LFSR1\_32bit AND LFSR2\_32bit) XOR (NOT LFSR1\_32bit AND LFSR3\_32bit)

If(keystream\_recovered\_from\_known\_plaintext == BrutStrm)

    Print( Probable LFSR 1 key = LFSR1\_iteration\_index)

END FOR

As a rule of the thumb, the greater the known plaintext available, fewer the false positive on the LFSR\_1 key.

## Time Complexity of the attack

The time complexity of the correlation attack on the Geffe Generator is reduced to that of bruteforcing 3 individual 32-bit LFSR's from a whopping  $O(2^{96})$ .

The time complexity of the attack is thus  $O(2^{32})$ .



# Demonstration



Thank you!